SA GAr

P.O.R.T.F.O.L.I.O

2019 ———————— 2023

CONTEXT

About Me

As an artist from Iran, I find inspiration in the fusion of art and technology. I am fascinated by the endless possibilities that arise from multidisciplinary and interdisciplinary arts. My ultimate goal is to create artworks that seamlessly blend these diverse fields, pushing the boundaries of artistic expression to new frontiers. At the heart of my creative vision lies a deep interest in how artificial intelligence can transform our experiences with art. Through extensive research over the past two years, I have gained a comprehensive understanding of AI's capabilities, with a particular focus on its application in urban arts. This culminated in my master's thesis at the University of Tehran. I aim to use technology and artificial intelligence to create art that maximizes audience interaction. By leveraging these tools, I hope to create immersive works that engage viewers on multiple levels, sparking meaningful connections and inspiring fresh perspectives.

CV

EDUCATION

2022-	**MBA**, **Tehran University**, Tehran, Iran.	
2019-2022	**MFA**, Master of Arts, Painting**, Tehran University**, Tehran, Iran.	GPA: 3.9/4
2015-2019	**BA**, Bachelor of Arts, Painting, **Shahid Bahonar University**, Kerman, Iran.	GPA: 3.9/4

RESEARCH INTERESTS

• New Media Art   • Interactive Art   • Digital Art   • Coding Art   • AI Art

HONORS

2022	• The **1st** Student among 12 master's degree Painting Students.
2019	• Ranked **34th** in the Nationwide Masters Entrance Exam amongst over 5,500 participants.
2019	• The **1st** Student among 25 undergraduate Painting Students.

ACTIVITIES

2019	• Cooperation with the **Kerman Contemporary Art Museum** on holding the "Watching Spring" exhibition by a collection of Iranian artists.
2019	• Cooperation with the **Kerman Contemporary Art Museum** on holding the "Kornesh Be Hafez" exhibition by Günther Uecker.
2018-2019	• Member of "**Beta Kerman**" conceptual art group.
2018	• Cooperation with the **Kerman Contemporary Art Museum** in organizing the "Roots and Stones" exhibition by Tony Cragg.
2018	• Collaboration in "**Karan**" magazine, No. 1, Spring, 2018.
2018	• Collaboration in "**Saracheh**" magazine, No. 4, Spring, 2018.
2017-2019	• The main member of the **scientific association** of the painting department at the undergraduate level.

RESEARCH

2023	• Under Publication Process Hasanzadeh, S. "**Artistic Intelligence in Smart Cities: Enhancing Urban Space and Social Lives of Citizens and Their Desires**", 2023, Visual Computing for Industry, Biomedicine, and Art Journal.
2023	• Under Publication Process Hasanzadeh, S., Asadi, M., "**Urban Art and AI: Pushing the Boundaries of Creative Expression**", 2023, Leonardo.
2022	• Master's Thesis "**Studying the capabilities of technology in urban arts based on Artificial intelligence**," supervised by Asadi. M. University of Tehran. Tehran. Iran.
2019	• Under Publication Process Hasanzadeh, S., Kafshchian Moghadam, A., "**Studying modern methods and unconventional materials in contemporary urban art.**"
2019	• BA's Thesis "**Harmony in Contrast: The Dynamic Interplay of Reason and Emotion in Shaping Romantic and Realism Painting Styles**," supervised by Mehdizadeh, A, Shahid Bahonar University, Kerman, Iran.

SELECTED ACADEMIC PROJECTS

2021   • **Conceptual Art**
Designing four **interactive artworks** with the concept of "presence."

2020   • **Installation Art**
Designing an **interactive Pin Art** for Shahr Park in Tehran, using Rhino and Lumion.

2020   • **Mural Art**
Designing different types of **anamorphic murals** using Rhino.

2019   • **Computer Art**
Designing an **AR Face Mask application** to present in a new art lesson

2017   • **Installation Art**
Designing an **Installation Art** for the public space of the Technical and Engineering Faculty of Kerman University with the theme of "Oedipus and Sphinx," using mechanical tools.

2016   • **Conceptual Art**
Designing a **Conceptual Art** with the concept of environment and importance to endangered animals.

ART EXHEBITIONS

2021   • **Exhibition of Conceptual Art,** Instagram virtual exhibition (due to the corona situation.

2020   • **Deja-vu**, Nazargah Gallery, Tehran, Iran.

2018   • **Kollompeh,** Tehran Museum of Contemporary Arts, Tehran, Iran.

2018   • **Continuity,** Yadgaran Gallery, Kerman, Iran.

SELECTED ACADEMIC COURSES

Year	Course	Grade
2022	• Master Thesis	Excellent
2021	• Advanced Painting Studio 3	20/20
2021	• Critique and Analysis of Paintings Artworks	19.25/20
2020	• Advanced Painting Studio 2	18.5/20
2020	• Mural studio	20/20
2020	• Contemporary Painting	18.5/20
2019	• Advanced Painting Studio 1	18.5/20
2019	• New Media Art	18.25/20

WORK EXPERIENCE

2022   • **MilanPetGroup Magazine, No. 2, Summer, 2022.**
Principal graphic designer of the magazine
Graphic designer

2018-2023   • **Dr. Iraj Hassanzadeh pharmacy**
Pharmacy graphic content production manager
Graphic designer

Paintings

I began creating paintings during an abstract painting course in the sixth semester of my bachelor›s degree. I continued to produce pieces during my master›s degree, striving to harmonize my work with my principal results. My paintings depict emotional states that I have experienced throughout my personal life and represent my inner feelings. Each piece searches for emotional ups and downs, studies, poems, experiences, and many other factors. Depending on the desired space and expression level, I used a combination of materials to execute most of my works. Different visual and physical textures were considered for each piece. My goal was to remain faithful to my conditions and emotional state while creating each work, resulting in pieces that blend reality with fantasy.
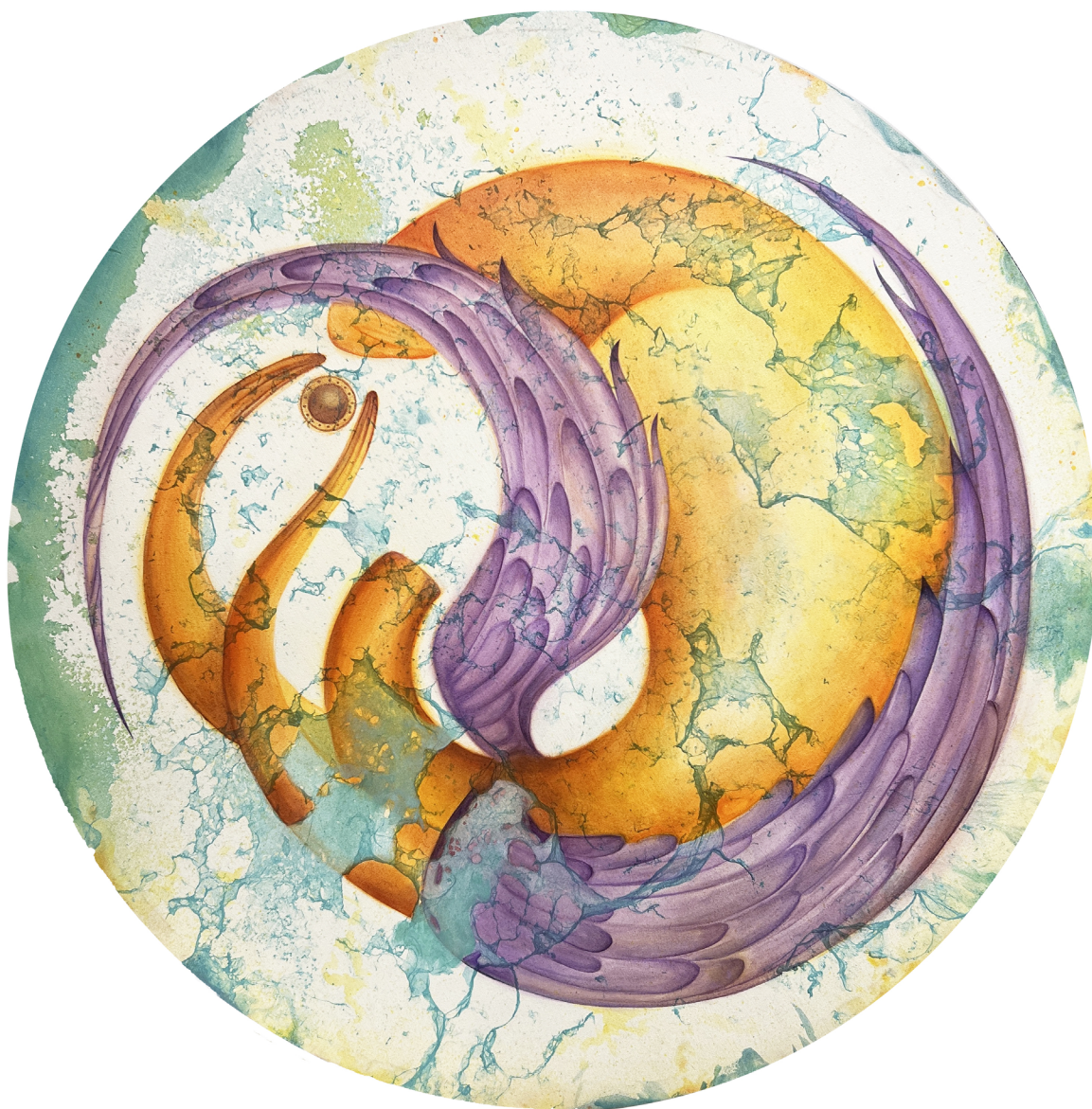
The Survivor, 2023
Mixed Media on Canvas
80 cm

Newly Arrived, 2020
Mixed Media on Canvas
110 × 60 cm
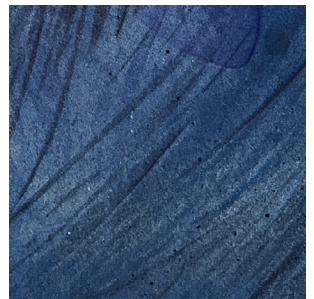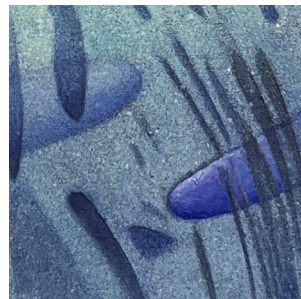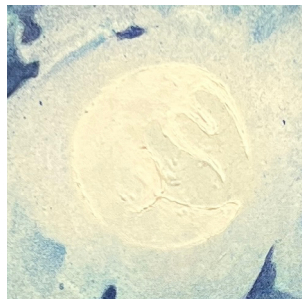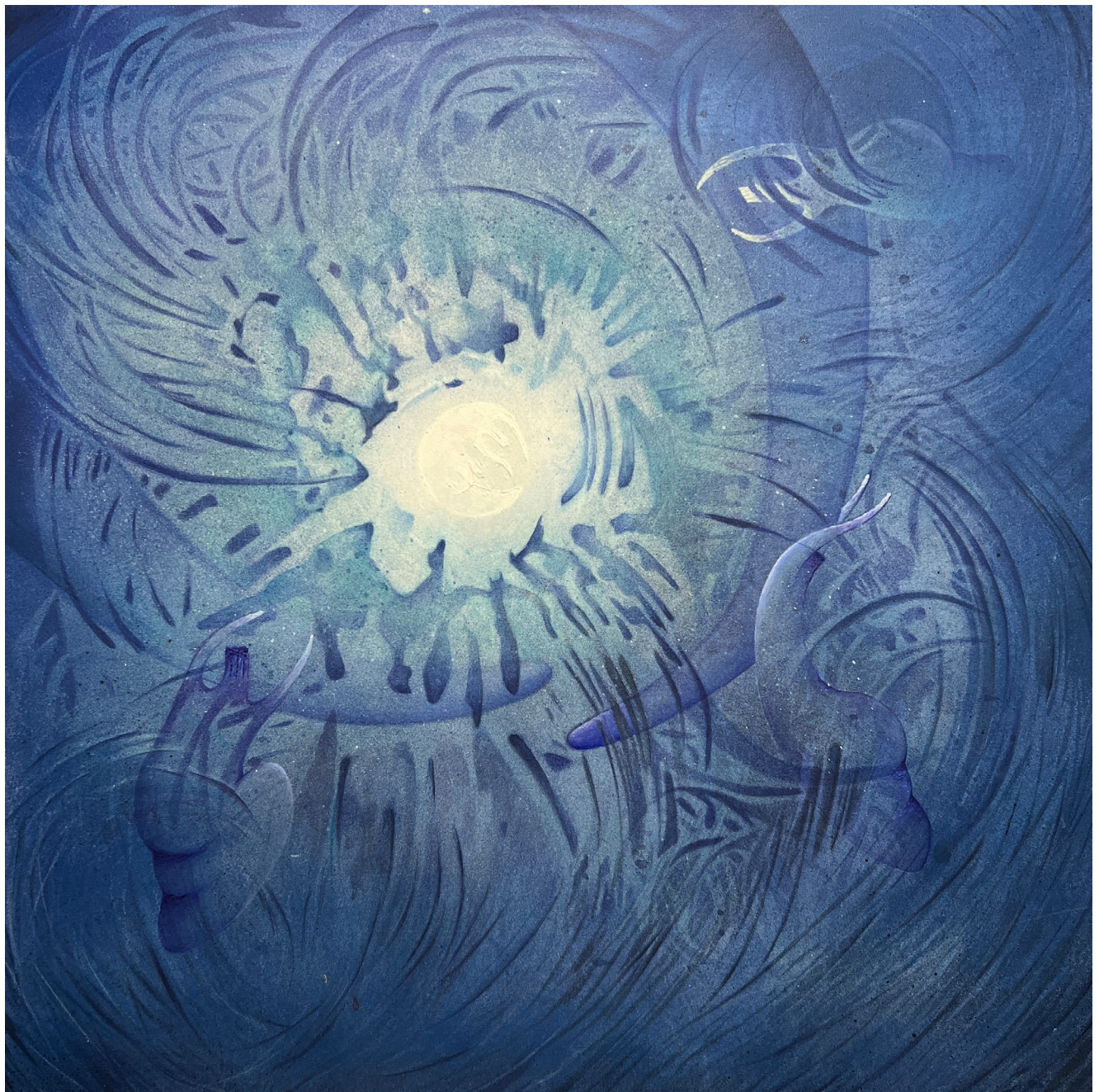
God's Hands, 2023
Mixed Media on Canvas
80 × 80 cm
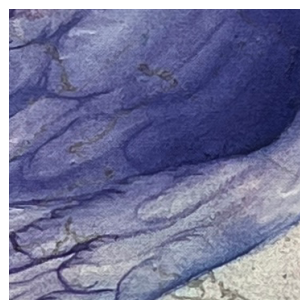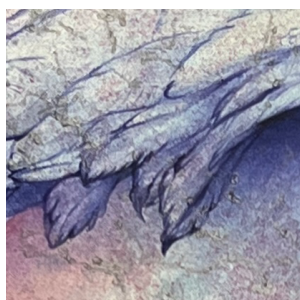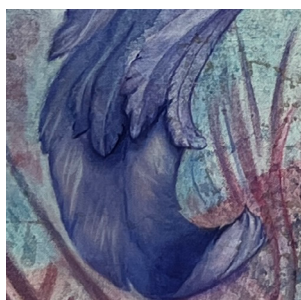
Predicament, 2023
Mixed Media on Canvas
80 × 80 cm
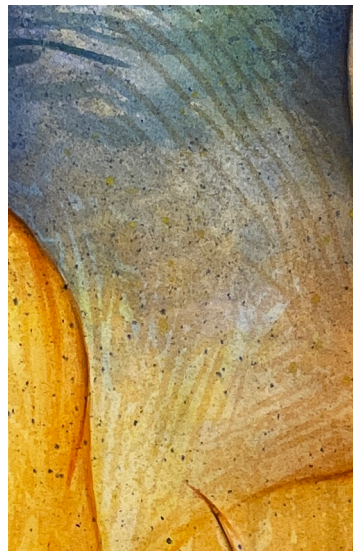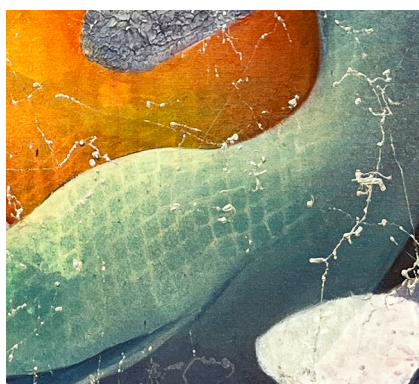
The Discussion, 2023
Mixed Media on Canvas
120 × 70 cm
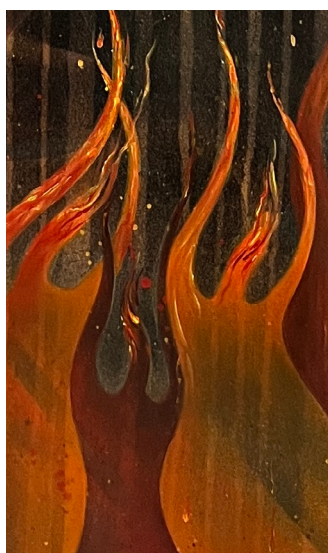
The Flames, 2022
Mixed Media on Canvas
120 × 70 cm
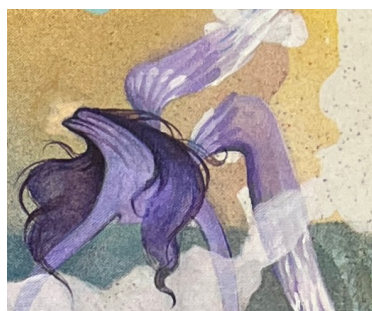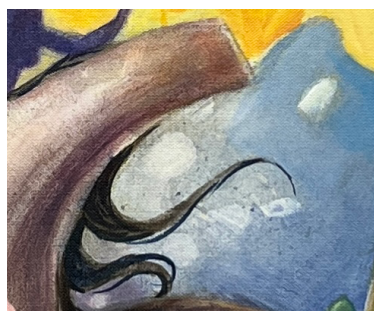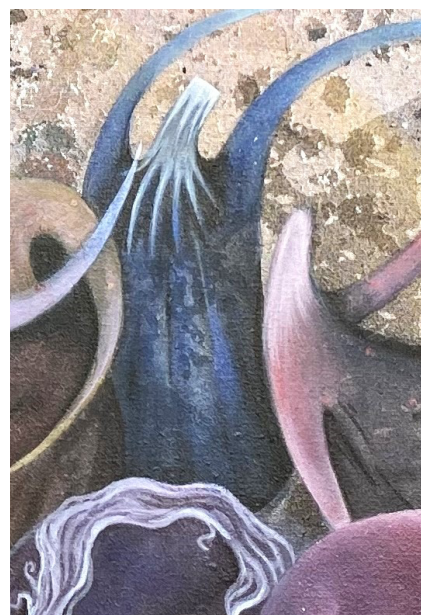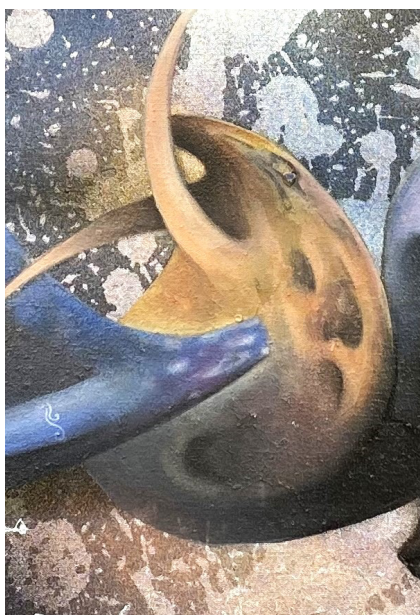
The Youth, 2020
Mixed Media on Canvas
100 × 70 cm
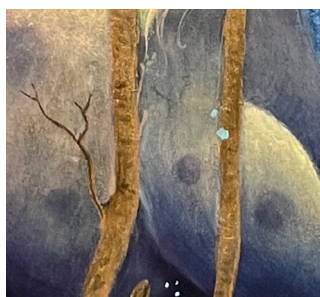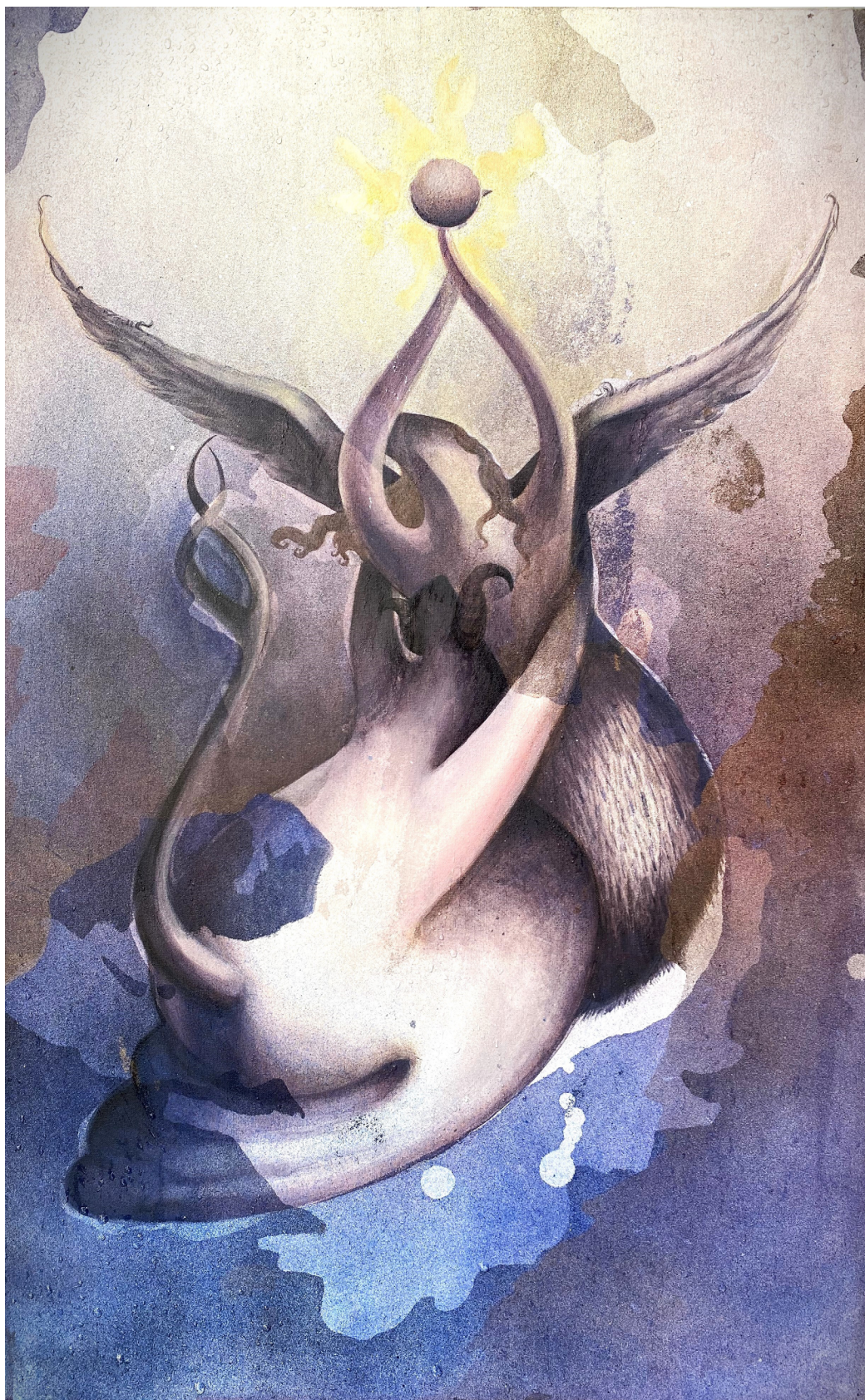
Also-Ran, 2022
Mixed Media on Canvas
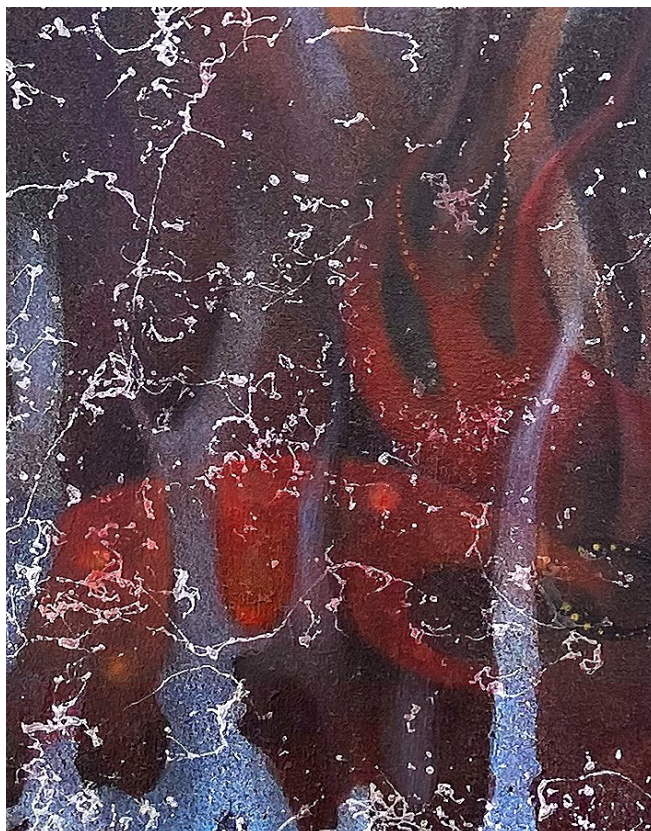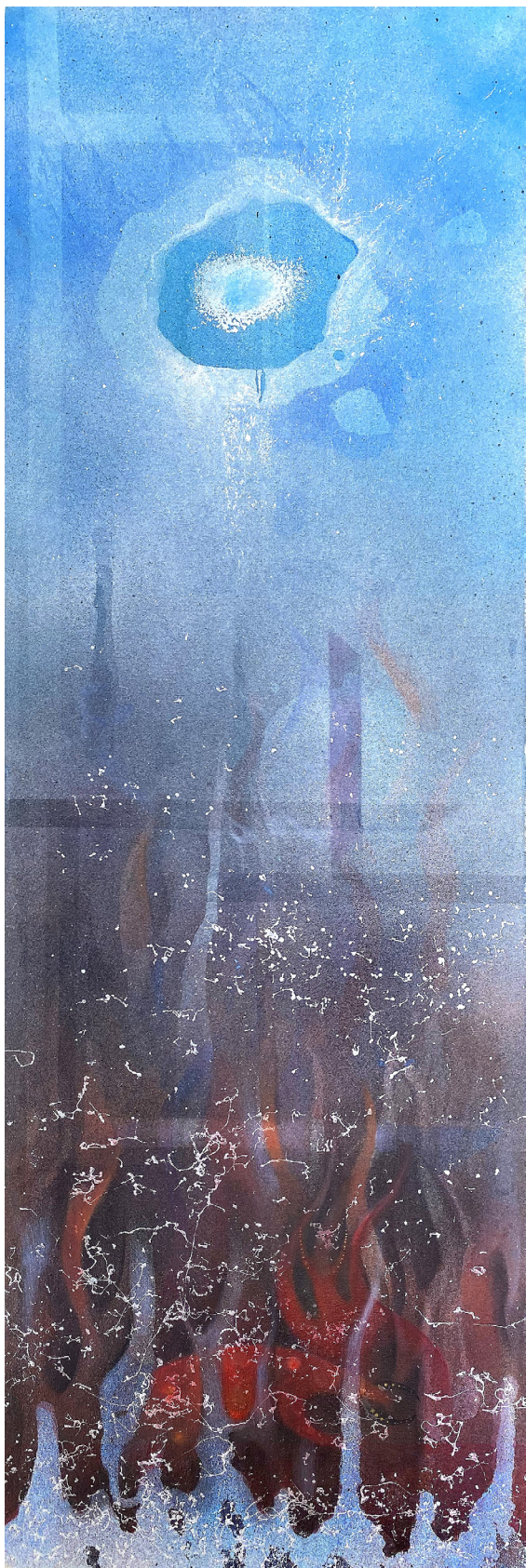100 × 70 cm
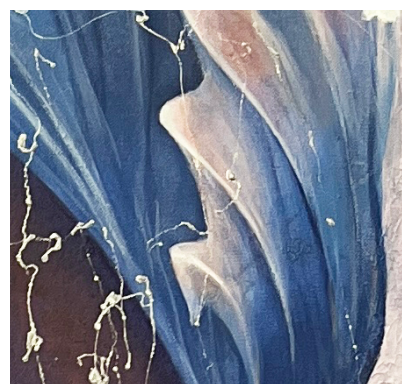
The Pearl, 2023
Mixed Media on Canvas
100 × 70 cm

Chaos, 2019
Mixed Media on Canvas
100 × 70 cm

Sinful Hug, 2019
Mixed Media on Canvas
100 × 70 cm

Dante and The Limbo, 2019
Mixed Media on Canvas
100 × 40 cm

Mother God, 2019
Mixed Media on Canvas
80 cm

Public Art

Anamorphic In Park, 2021, Installation Art, Shahr Park, Modeled with Rhino, Rendered with Lumion ▶
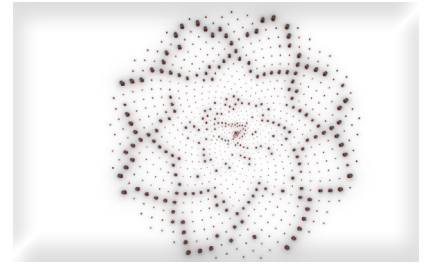
Maze, 2021, Installation Art, Modeled with Rhino, Rendered with Lumion ▶
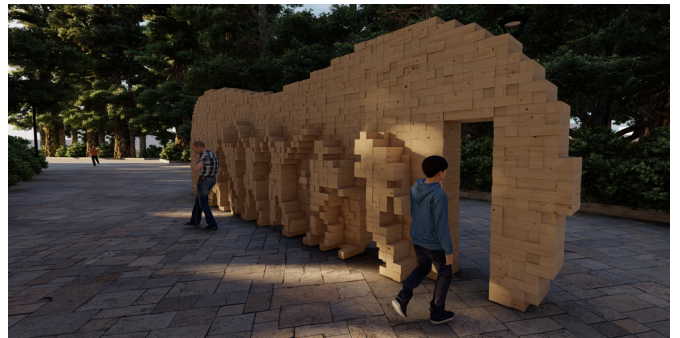
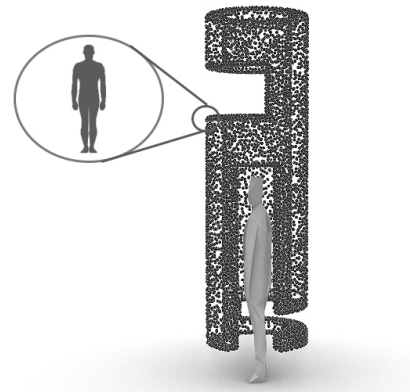**Pin Art Toy**, 2022, Installation Art, Shahr Park, Modeled with Rhino, Rendered with Lumion ▶

Oedipus and Sphinx, 2018, Installation Art, Modeled with Zbrush, Rendered with Lumion
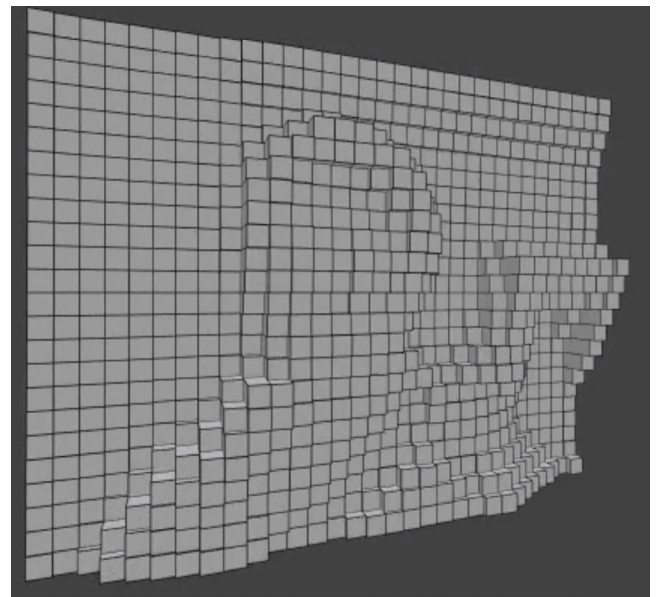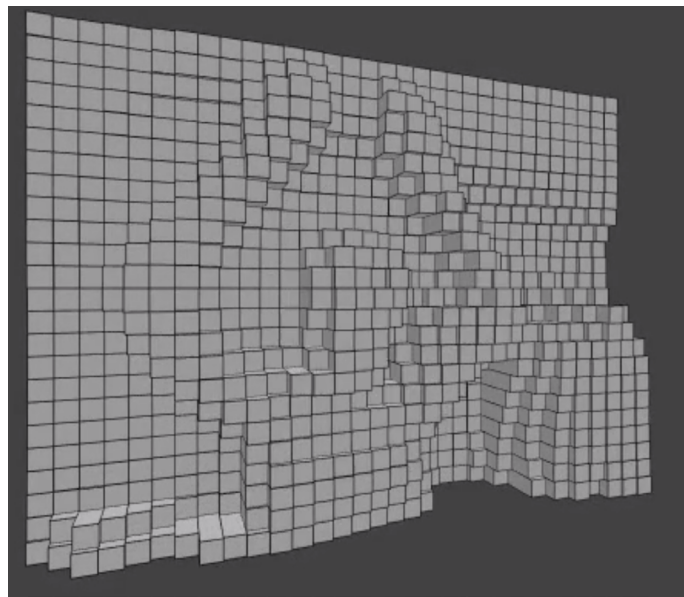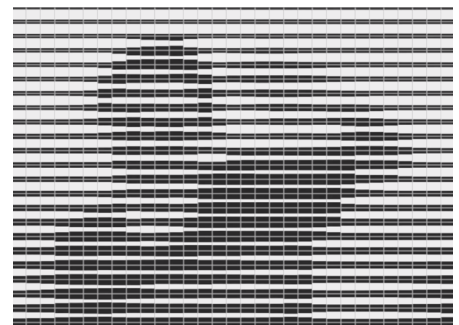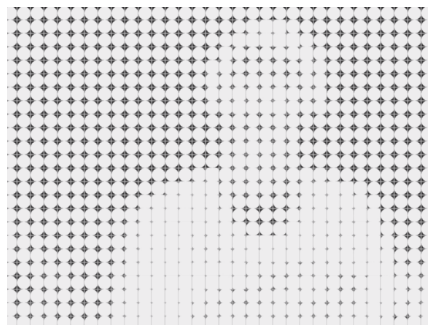
Digital Art
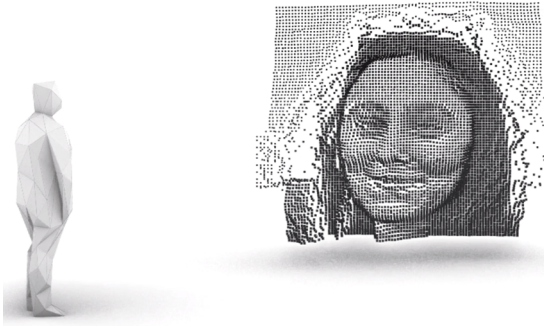
The Tunnel, 2021, Modeled with Rhino ▶

plight, 2021, Modeled with Rhino ▶
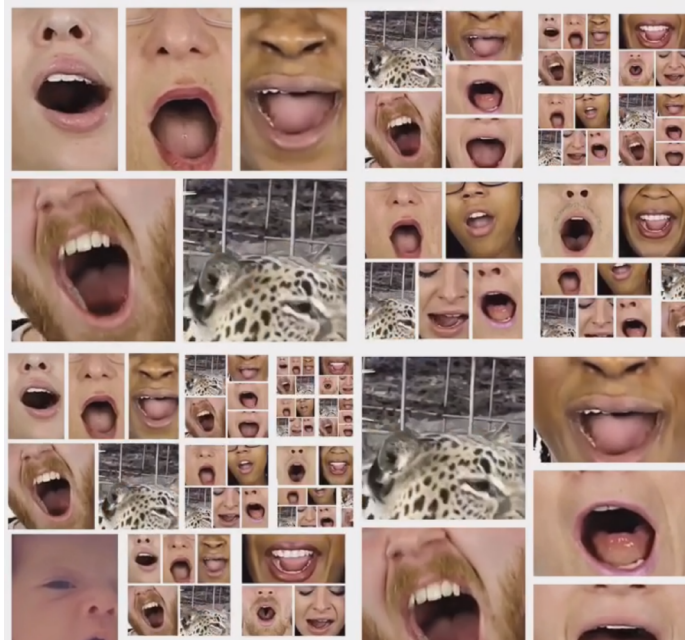

The Silence Matters, 2021, Sound Art, 5.js ▶

Pin Art Toy, 2021, p5.js ▶

Mirror, 2021, p5.js ▶

18
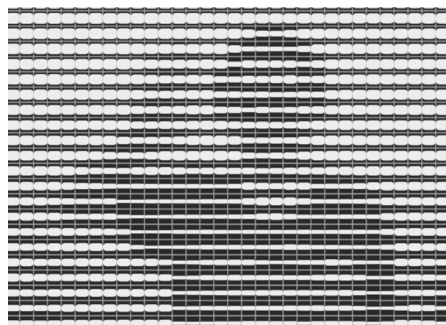
Video Art

Yawns Yawns, 2019 ▶

Time per Pillow, 2022 ▶

SUMMER 2023